May 8, 2017

City of Minburn

RE: Resignation Letter

When we purchased the old Church of Christ in Minburn 14 years ago I hadn't really spent a lot of time thinking about how a town worked. I was in my early twenties and my main concern was with my own aspirations. At the time, I probably couldn't have told you who maintains the cemetery outside of town, or how it had come to pass that the pot hole in my street was filled. I was to some extent in my own world, concerned about my own thoughts and feelings, and never really stopped to consider what enabled me to spend all my time worrying about those aspirations of mine.

But as we began remodeling the Church into our home I started to become aware of things happening around me that I had never stopped to notice before. Things like neighbors coming by to show gratitude for fixing up the building, even if it came with an occasional opinion about the color selection. To my fascination, when the streetlight on Cherry burned out, within a few weeks, without me saying a word it was replaced. I observed flowers being planted and tenderly cared for in front of the buildings on main street. I watched a town of less than 400 put together a 4th of July celebration that left me in amazement with its warmth and fellowship. This idea of community that I had taken for granted for so long began to materialize behind the faces of individuals giving time and effort so others like myself could pursue our own interests without being burdened. Awareness of the awesome power of community was instilled in me during those first few years in Minburn. For this I will forever be grateful.

I have spent the last ten years in City government trying to make a contribution to this community and it was truly an honor to do so. However, it is time for me to leave this capacity and let others bring their vision to this role. I am resigning from the position of Mayor effective immediately. I have no doubt the collective spirit in this town will lead to great things in the future.

Sincerely,

Jordan Lint